THESIS LOGLINE WORKSHEET

| Name | | |
|--------------|-------|---|
| Thesis Title | | |
| | TITLE | Film, TV Drama, TV Sitcom, Animation, Comic, Web Series |

| ACT 1 | | | | | | |
|---|---|-------|--------------------|---|--|---------------------|
| | , | | | , | | |
| SETTING: Only if in the past or future, on another planet, or in an alternate reality or dimension. | | a, an | positive adjective | | negative adjective that must be overcome to accomplish the goal | descriptive noun(s) |
| | | | | | MAIN CHARACTER: Who is this stor | y about? |
| NOTES: | | | | | | |

| INCITING INCIDENT: What happens at the beginning of Act 1? | |
|--|--|
| NOTES: | |

| | | , | | |
|-------|---|--|---------------------|--|
| a, an | positive adjective | negative adjective that will cause the antagonist to win or lose | descriptive noun(s) | |
| | SINGULAR EXTERNAL PRIMARY ANTAGONIST: Who tries to stop the main character from accomplishing the goal? | | | |
| NOT | EQ. | | | |

| ACT 2 | | |
|-------|--|--|
| to | | |
| | GOAL: What does the main character try to accomplish during Act 2? | |
| NOT | ES: | |

| | ACT 3 | |
|--------|--|--|
| by | | |
| | HOW: What must happen in order for the story to end? | |
| NOTES: | | |

THESIS BRAINSTORM WORKSHEET

| Name | | |
|--------|------|---|
| Thesis | Туре | |
| | | Live Action Feature, Animated Feature, TV Animation, TV Drama, TV Sitcom, Web Series, Game, Comic Book, Graphic Novel |

| Title | |
|---------|--|
| Logline | |
| NOTES: | |

ACT 1 (Each response must be written with only 1 sentence.)

The main character is the person who the story revolves around who actively drives the narrative forward. Although there may be other characters and other plots, this is your "A" character in your "A" plot.

Create a singular main character for your story. Describe your main character.

NOTES:

The Inciting Incident_("Call to Adventure") is what happens in the very beginning of the story. It sets up the adventure and really tells us what this story is going to be about.

Create an inciting incident. Describe your inciting incident and how is your main character first introduced in the story.

Plot Point 1 is the establishment of the main character's goal. The hero always chooses the path of least resistance, but circumstances make that impossible. Your main character must be "forced" to accept the quest. Literally state the goal that the main character is forced to pursue. By the end of Act I, you should have identified a clear, singular, primary antagonist.

The hero always chooses the path of least resistance. The main character does not voluntarily go on a quest to accomplish a goal, but rather the events confronting the main character force the main character to go on a quest and accomplish a goal.

Create an event or series of events that force the main character to take action. Describe the event or events that force the main character to pursue a goal.

NOTES:

Your main character must have a clear and distinct goal that when reached, immediately ends the story. It cannot be internal; it must be external and specific. Internal, ephemeral, intangible goals are secondary and tertiary goals.

Create a distinct, external, tangible goal for your main character. Describe the goal of your main character.

NOTES:

The primary antagonist is a singular, separate, external person who is the shadow figure of your main character and the hero of the primary antagonist's own story. The goal of the primary antagonist is the exact opposite of the goal of the main character. The primary antagonist actively strives to thwart the main character from accomplishing the main character's goal.

Create a singular, separate from the main character, external person as the primary antagonist in your story. Describe the primary antagonist.

NOTES:

Describe how your primary antagonist first introduced in the story.

NOTES:

Describe the goal of your primary antagonist.

ACT 2

(Each response must be written with only 1 sentence.)

Preparing, otherwise known as "The Approach to the Inmost Cave", or "sequence to midpoint", is the really cool and unique event or series of events that happens directly before the Midpoint/Supreme Ordeal. It's about 10 pages before page 60 in a screenplay.

Create a really cool, unique event or series of events for your main character leading up to the Midpoint. Describe the unique and really cool events that lead up to your main character's first confrontation with the primary antagonist.

NOTES:

Your Midpoint is an external confrontation ("Supreme Ordeal") usually between the main character and the primary antagonist. This is a moment of great CONFLICT. Your main character should not merely be a passive observer during this stage.

Put your main character and the primary antagonist in the *same location* and create a *face-to-face* external, direct confrontation. Describe what happens at this moment during the midpoint between your main character and primary antagonist.

NOTES:

"The Reward" is something the main character gains from confronting the primary antagonist in a face-to-face conflict.

Describe what your main character gains after confronting the primary antagonist.

NOTES:

Plot Point 2, "The Road Back" creates an "all is lost" moment and/or "crisis" that the main character must confront. A chase often ensues. In this beat, demonstrate a loss. Your main character should experience a metaphoric death.

Create a moment where your main character loses something to the primary antagonist and it appears as though the primary antagonist has won. Describe what your main character loses to the primary antagonist.

After the all is lost moment, the main character experiences a moment of hope, renewal, and rebirth, where an idea or plan is forged to make one last attempt to overcome the primary antagonist and accomplish the main character's goal.

Create a moment of rebirth and renewal for your main character. Describe your main character's moment of rebirth and renewal.

NOTES:

ACT 3

(Each response must be written with only 1 sentence.)

During the Climax, the main character experiences a final confrontation with the primary antagonist, ending the central conflict and ultimately succeeds or fails at accomplishing the goal.

Create a specific climatic confrontational event directly between the main character and primary antagonist. Describe what happens during the climax.

NOTES:

The Resolution is what the main character experiences after the climax/final conflict, as the main character returns home to the ordinary world.

Create a resolution moment that happens after the main character succeeds or fails at overcoming the primary antagonist and accomplishing the main character's goal. Describe what happens during your resolution.